



# CORPORATE DUNGEON MASTER

How to Lead Cyber Games at Work

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# ✦✦ BIRTHDAY (5E VARIANT RULE) ✦✦

- Sometimes, a player feels like they should get just one day off from adventuring.
  - But when?
  - Of course! Let's celebrate a birthday
- Can only celebrate if:
  - They are not currently on a quest
  - The player/character has at least 3 members to celebrate with
  - The party must be set within a week of the character's birthday

YOU KNOW YOU'RE OLD



WHEN YOU NEED  
MORE THAN ONE D20  
TO ROLL YOUR AGE



# ✦ BIRTHDAY (5E VARIANT RULE) ✦

- If conditions are met, the player can have an official birthday party:
  - Every character gives the Birthday Player's character a gift of gold or equipment
  - Birthday Player's character receives +1 to Charisma during the next quest
  - Birthday Player brings cake
    - other players sing the birthday song



# ❖ BIRTHDAY (5E VARIANT RULE) ❖

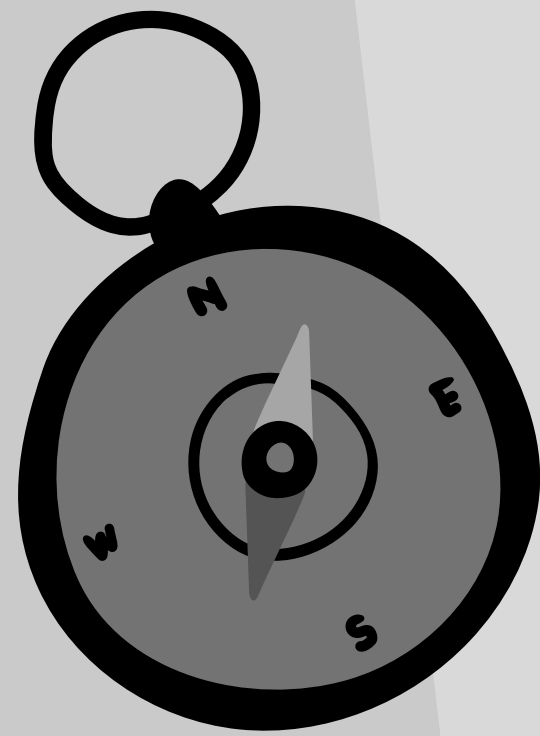
- Today, June 13th, is my birthday!



HAPPY  
BIRTHDAY  
JASON



# AGENDA



Presenter Background



The New Role of Cyber Action Officer



My Path to Cyber Action Officer



Intro to Dungeons & Dragons



How to be a Corporate Dungeon Master



PART ONE

# PRESENTER BACKGROUND



# ❖❖ PRESENTER BACKGROUND ❖❖



- 7+ yrs Private Industry



The WALT DISNEY Company

- 15 yrs Gov't Contractor

**CGI MITRE Deloitte.** LOCKHEED MARTIN 

- 10 yrs SIGINT/Cyberwarfare Analyst

**U.S.ARMY**



# ❖ PRESENTER BACKGROUND ❖



- Certs:



Cyber Crisis Management Planning Professional (C2MP2)



Certified Information Systems Planning Professional



Project Management Professional

- Education



B.S. Computer Science





# ❖ PRESENTER BACKGROUND ❖

- Speaking Events

TIP of the Spear:

A Threat Intelligence Platform Acquisition



2017



2018

"Trafficker Analysis:"

Human Trafficking Threat Intelligence



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# ❖❖ DISCLAIMER ❖❖

- Disclaimer: This presentation is for educational purposes only. Opinions or points of view expressed in this presentation represent the view of the presenter, and do not necessarily represent the position or policies of any of Jason Wonn's past or present employers. Nothing in this presentation constitutes legal or professional advice. The individuals appearing in this presentation, if any, are depicted for illustrative purposes only and are presumed innocent until proven guilty in a court of law.

- Memes=YMMV



PART TWO

THE NEW ROLE OF  
**CYBER ACTION**  
OFFICER



# THE NEW ROLE OF CYBER ACTION OFFICER

- Maintain situational awareness of cyber activity by reviewing DoD, Intelligence Community and open source reporting for new vulnerabilities, malware or other threats that have the potential to impact the DoDIN.
- Serve as a lead for planning, coordination, implementation, validation, mitigation, and compliance of cyber security tasks.
- Prepare and present senior level briefings to share information and status.
- Resolve problems with functionality or performance.
- Prepare orders for staffing and release and serve as main POC for inquiries and communications after order release.
- Support mission-critical Continuity of Operations (COOP).



# THE NEW ROLE OF CYBER ACTION OFFICER

- **Primary Responsibility:**
  - Cyber Crisis Coordinator (2.5%)
- **Secondary Responsibilities:**
  - Special Projects (2.5%)
  - Incident Response Plans/Playbooks (5%)
  - **Tabletop Exercises (TTXs) (90%)**



PART THREE

# MY PATH TO CYBER ACTION OFFICER

# MY PATH TO CYBER ACTION OFFICER

- 1990s:
  - SIGINT Analyst, Cyberwarfare Analyst, Computer/Electronic Sales
- 2000s:
  - System Administrator, Technical Consultant, Intelligence Analyst, Vuln. Analyst, IASO, INFOSEC Engineer, Program Mgr, Security Engineer
- 2010s
  - Director CCTL, Security+ Instructor, CTI Analyst, CTI Lead/Supervisor



# MY PATH TO CYBER ACTION OFFICER

- Dec 2020:
  - Fri, Dec 11th:
    - Accepted position as Navy Federal's first Cyber Action Officer with start date of January 1st 2021...





# MY PATH TO CYBER ACTION OFFICER



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# MY PATH TO CYBER ACTION OFFICER

- Dec 2020:
  - Fri, Dec 11th:
    - Accepted position as Navy Federal's first Cyber Action Officer - start date 1/1/2021...
  - Mon, Dec 14th:
    - Solarwinds customers notified of breach/injected code
  - Tues, Dec 15th:
    - Public notified, gov't victims named



# MY PATH TO CYBER ACTION OFFICER

- What's the point (of the path story)?
  - Green field (The role is still new in industry)
  - Choose your own adventure
    - breadth of technical knowledge
    - exceptional listening and communication
    - great facilitation skills
  - Leap of faith

## Cyber Crisis Management Leader

C Calsoft Labs  
Glen Allen, VA

Apply on ZipRecruiter

Contractor No degree mentioned

### Job highlights

- The Client Cyber Crisis Management Team facilitates/coordinates responses to significant cyber events and develops applicable playbooks, plans, and exercises (i.e., TTXs) to enhance cyber response preparedness
- Develops CCM playbooks, run books, and plans to ensure effective response
- Develops and executes Cyber TTXs



PART FOUR

# INTRO TO DUNGEONS & DRAGONS



# ❖❖ INTRO TO DUNGEONS & DRAGONS ❖❖

## D&D Overview

- a fantasy role playing game (RPG).
- 2-4 player characters (PCs)
- 1 Dungeon Master (DM)

**tl;dr:** Invent a character, explore a fantasy world, talk to the people living there, fight crazy monsters, acquire plunder and glory, roll dice, drink beers and yell at your friends!



# ✦✦INTRO TO DUNGEONS & DRAGONS✦✦

## D&D Overview

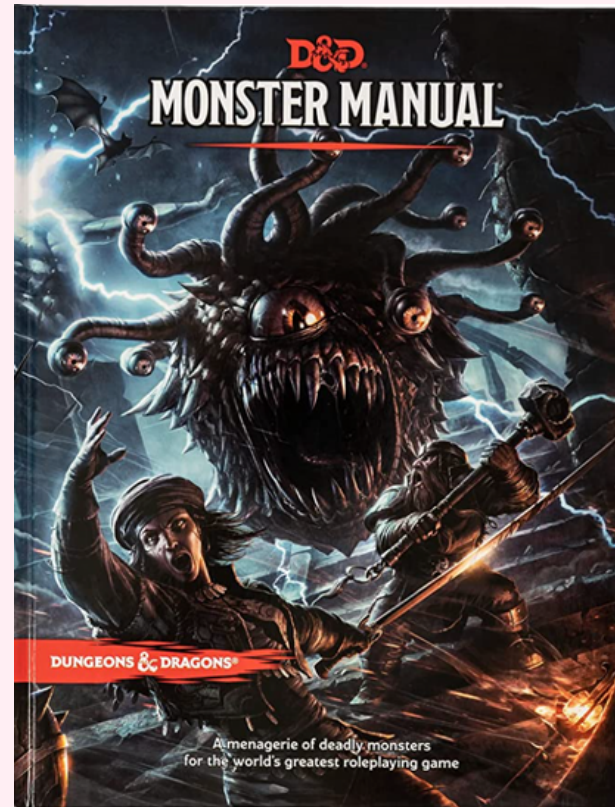
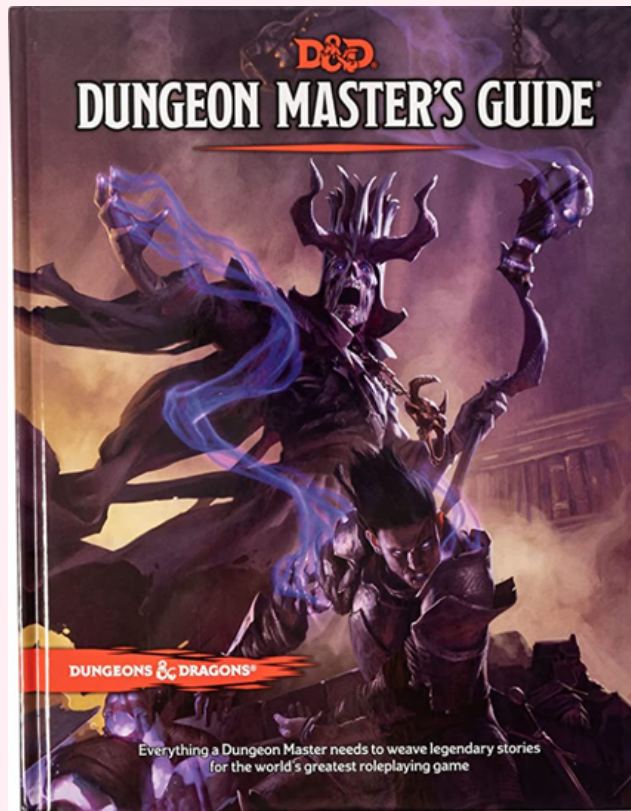
- Rules & Goals
  - there are no rules
  - there are no goals



# ❖❖ INTRO TO DUNGEONS & DRAGONS ❖❖

## D&D Overview

- Three core manuals



# ✦✦INTRO TO DUNGEONS & DRAGONS✦✦

## D&D Overview

- Mechanics
  - Roll a 20-sided die (D20)
    - x1 four-sided, eight-sided, twelve-sided
    - x2 ten-sided
    - x4 six-sided



Source: [www.polygon.com/23169570/roll-for-sandwich-interview](http://www.polygon.com/23169570/roll-for-sandwich-interview)



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Source: [github.com/Miserlou/dnd-tldr#dungeon-mastering-](https://github.com/Miserlou/dnd-tldr#dungeon-mastering-)



# ❖❖INTRO TO DUNGEONS & DRAGONS❖❖

## Character Creation

- name
- race
- class
- alignment
- Fill out character sheet with characteristics (D20):

○ INT, CHA, STR, STA, DEX, WIS

**tl;dr:** Choose a character type. Print a premade sheet. In a pinch, pretend to be your favorite movie or book character.



# ✦✦ INTRO TO DUNGEONS & DRAGONS ✦✦

## Dungeon Master

- Narrate the story
- Control NPCs and Monsters
- Ensure players are engaged and having fun
- Answer player questions
- Adjust the speed of the game
- Adjust play as necessary

**tl;dr:** The DM is god.



# ✦✦INTRO TO DUNGEONS & DRAGONS✦✦

## Gameplay

- Exploration
  - primary story developer
  - involves:
    - solving puzzles
    - surmounting obstacles
    - looking for treasure



**tl;dr:** look for clues, traps, treasure, and secrets.



# ✦✦INTRO TO DUNGEONS & DRAGONS✦✦

## Gameplay

- Combat
  - Attack
    - $D20+STR$  or  $DEX+Proficiency$
    - Hit? Roll again to determine hit pts
  - Defend - Same as above
  - HP below 0 = Death!



**tl;dr:** Roll a D20 to see if you hit or not, then roll another die to see how much damage you did.



# ✦✦INTRO TO DUNGEONS & DRAGONS✦✦

## Gameplay

- Interaction
  - non-player characters (NPCs)
    - charisma/influence
    - threats of violence
    - disguise
    - bribery/interrogation



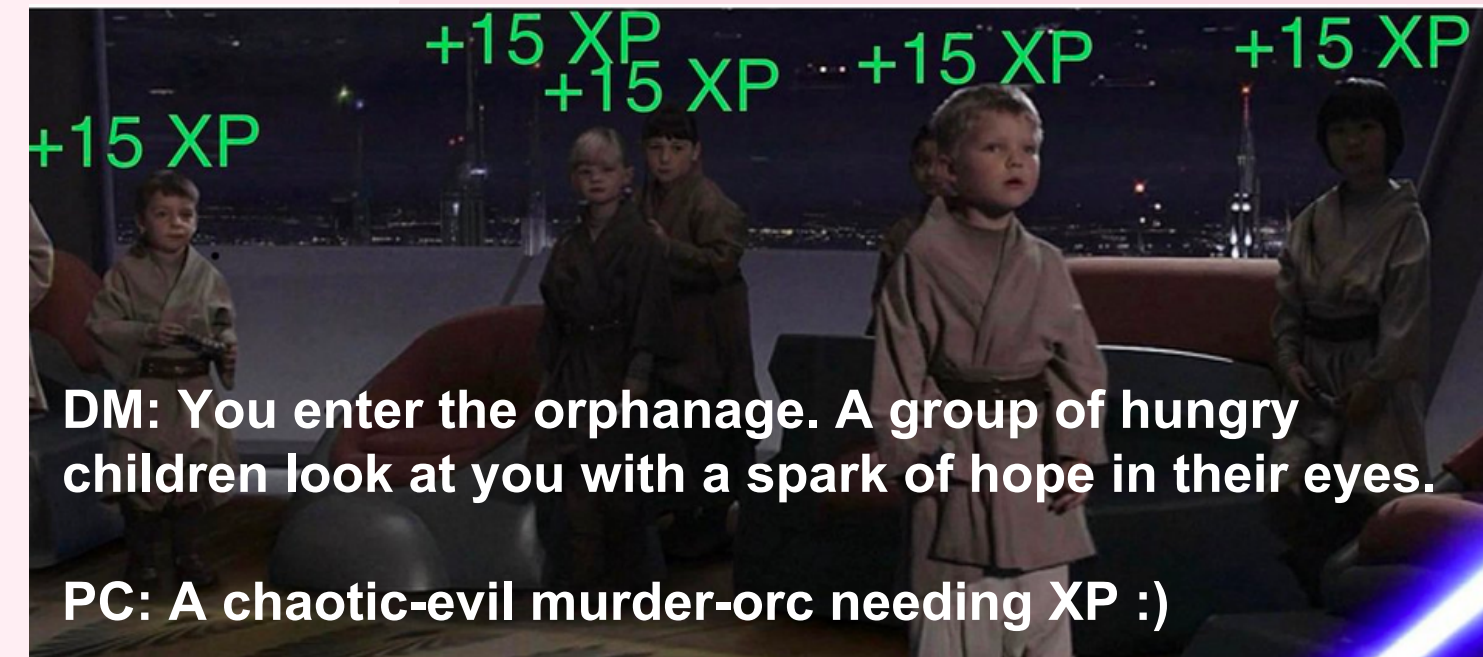
**tl;dr: use disguises or influence to acquire information.**



# ✦✦ INTRO TO DUNGEONS & DRAGONS ✦✦

## Gameplay

- Level-up
  - gain experience pts (XP)
    - win combat
    - solve puzzle
    - successful with an NPC
  - XP is cumulative; level-up at 300, 900, 2700, 6500, 14000, 23000, etc.



**tl;dr:** XP is the reason for playing.



A wizard with a long white beard and a hooded robe is shown in a laboratory setting. He is holding a small object in his hands. In the background, there are shelves filled with various glass bottles and flasks. A large, glowing blue flame or energy source is visible on the left side of the frame. The overall scene is dimly lit, with a blueish tint.

PART FIVE

# HOW TO BE A CORPORATE DUNGEON MASTER

# ✦✦HOW TO BE A CORPORATE DM✦✦

## Session-Zero

- "Read your DM Guide thoroughly and plan your adventure"
  - Use relevant documentation
  - Schedule planning meetings (IPM, MPM, FPM)
  - Set high-level goals

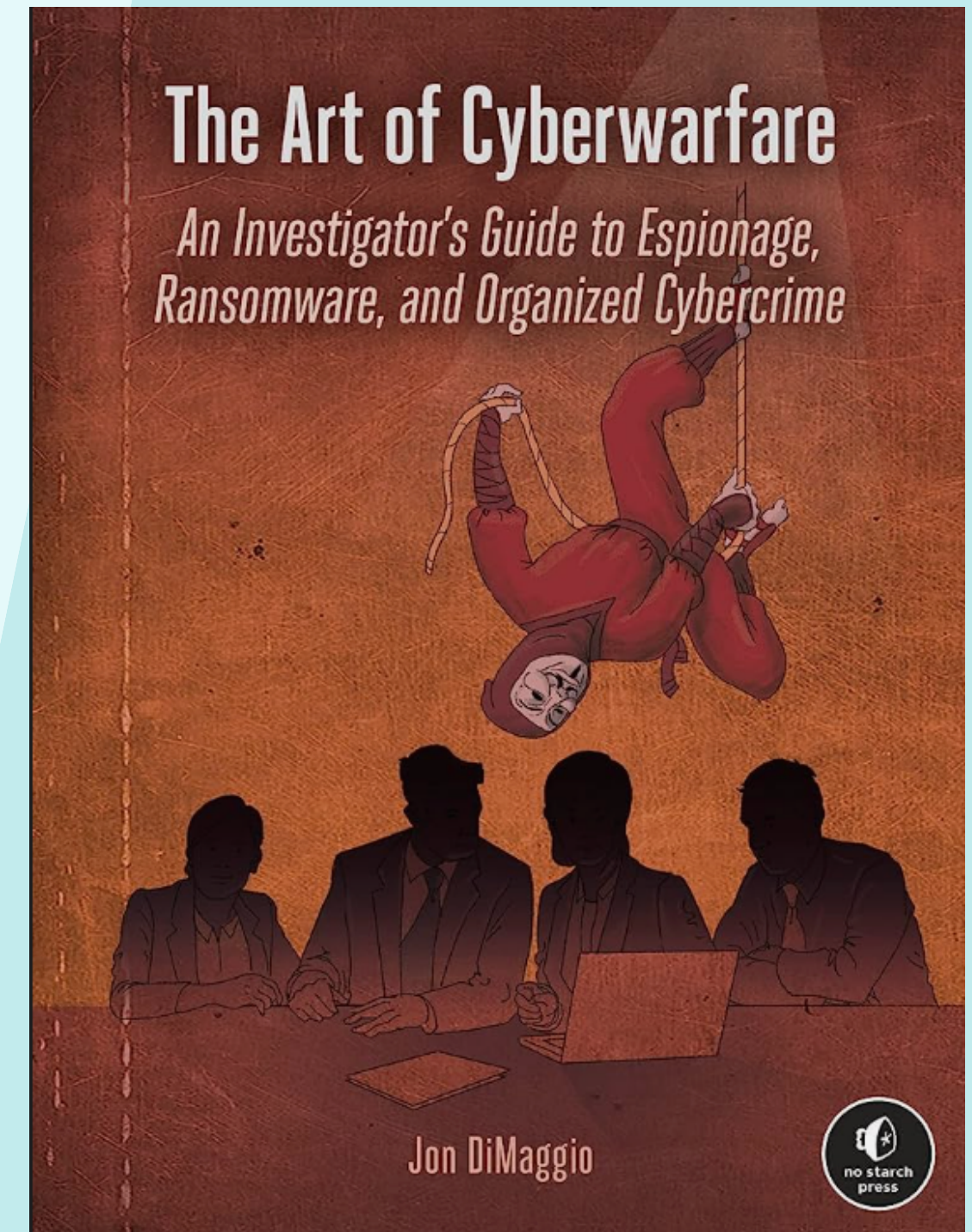




# ✦✦ HOW TO BE A CORPORATE DM ✦✦

## Session-Zero

- "Create your monsters"
  - Cite past incidents
    - your own company
    - industry
  - Research cyber threats
  - Leverage your network



# ✦✦HOW TO BE A CORPORATE DM✦✦

## Session-Zero

- "Find a good group"
  - Sponsor's desired outcomes
  - Invite appropriate stakeholders
  - Interview stakeholders



# ✦✦HOW TO BE A CORPORATE DM✦✦

## Home-brew the story

- "Decide the style of play"
  - Technical/CTF?
  - Business process testing
  - Cross-functional collaboration



# ❖❖ HOW TO BE A CORPORATE DM ❖❖

## Home-brew the story.

- "Write out your adventure"
  - Scenario Overview
  - Master Scenario Events List (MSEL)
  - Slides



# ❖❖ HOW TO BE A CORPORATE DM ❖❖

## Home-brew the story.

- "Be flexible with your plot"
  - Participants may throw off your plans
  - Be prepared to improvise



# ✦✦HOW TO BE A CORPORATE DM✦✦

## Home-brew the story.

- "Practice run your adventure"
  - Co-worker
  - Brief the sponsor/team
  - Brief BU Exec



# ✦✦HOW TO BE A CORPORATE DM✦✦

## Running the Game

- "A good DM controls the pace of play and referees the action"
  - Cover the rules
  - Discuss the goals/outcomes
  - EXERCISE EXERCISE EXERCISE
  - Adjust for time
  - Take Notes / Record meeting



# ✦✦ HOW TO BE A CORPORATE DM ✦✦

## After the Game

- "Campaign Aftercare is a DM's best tool for improvement"
  - End of TTX feedback slide
  - After-Action Review (AAR) Report and Meeting
    - Leveling-Up
      - Process Improvement Opportunities





# ✦✦ HOW TO BE A CORPORATE DM ✦✦

## Talk Summary

- Discover how to lead games (table-top exercises) at work as a “Corporate Dungeon Master” (Cyber Action Officer), narrating the story (facilitation), controlling the monsters (cyber threats), and creating an adventure that will have your players leveling-up (process improvement)



The background of the entire image is a scene from Star Wars: The Mandalorian. On the left, the Mandalorian character is shown from behind, wearing his iconic helmet and armor, with a cape. He is holding a large, curved sword. In the center-right, the transport ship "The Razor" is parked on a sandy desert floor. The sky is a warm, golden-orange color, suggesting a sunset or sunrise, with a large sun visible on the left side. The overall tone is cinematic and heroic.

# THIS IS THE WAY A NEW LEADERSHIP CREED FOR INFOSEC PROFESSIONALS

Kate Collins  
11:30a June 14th

